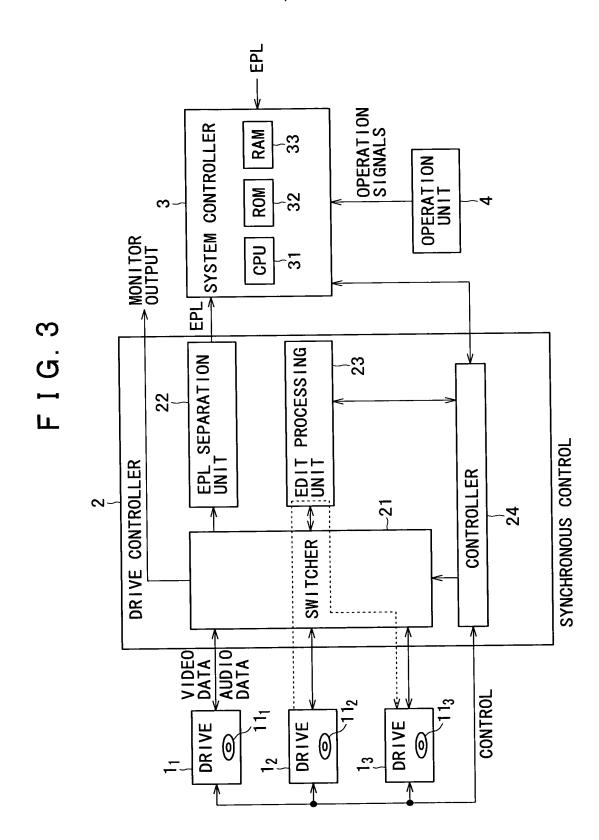
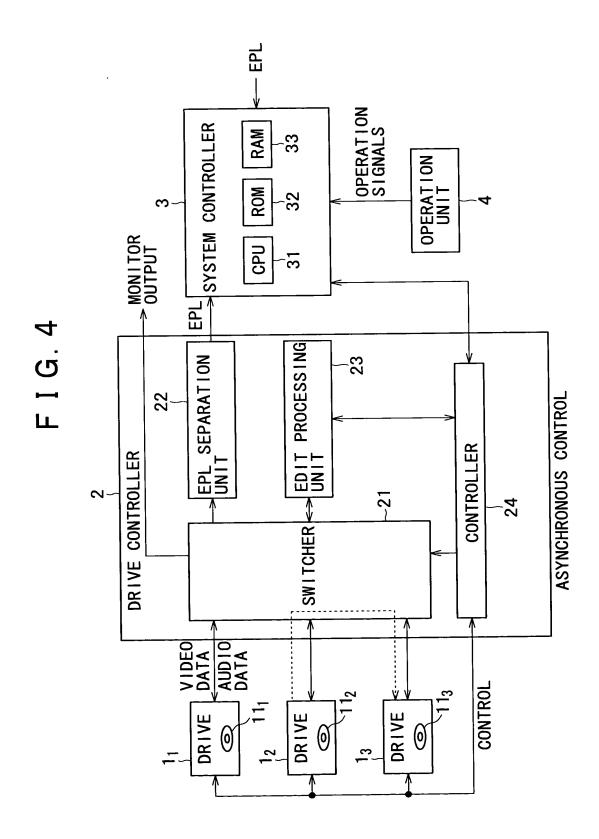
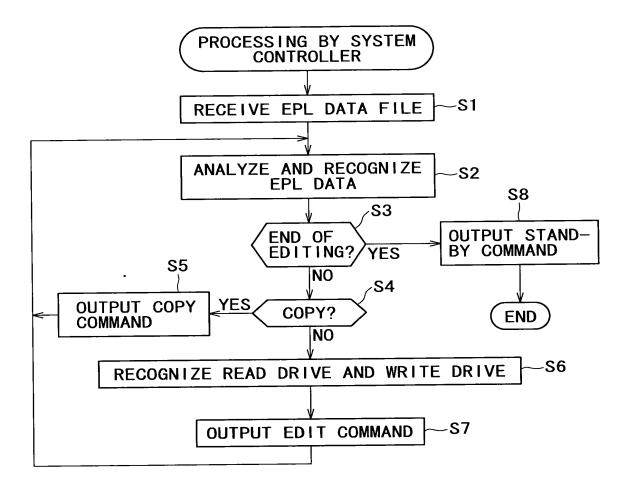


F I G. 2B

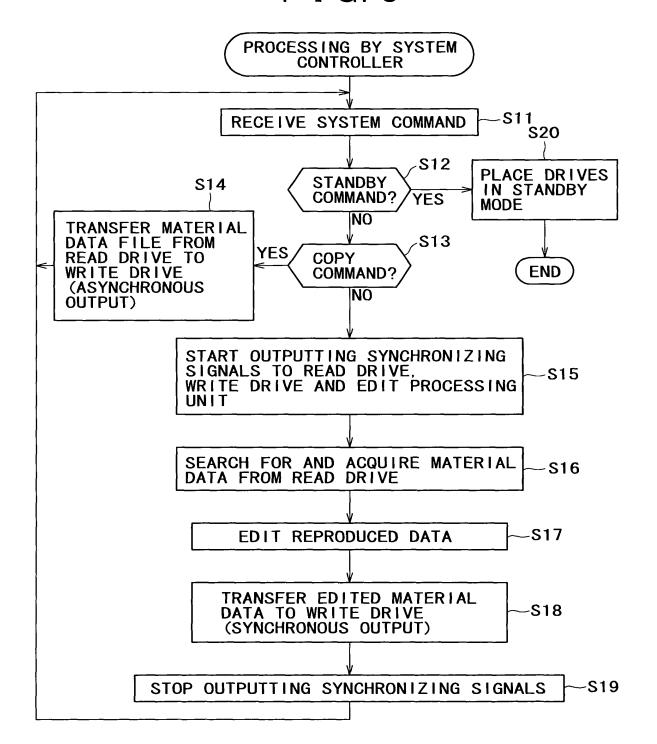


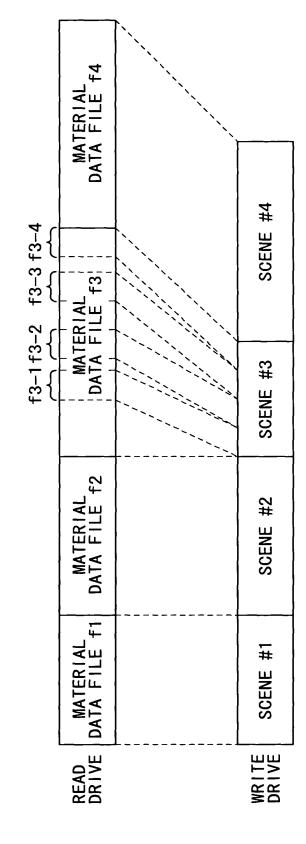


F I G. 5



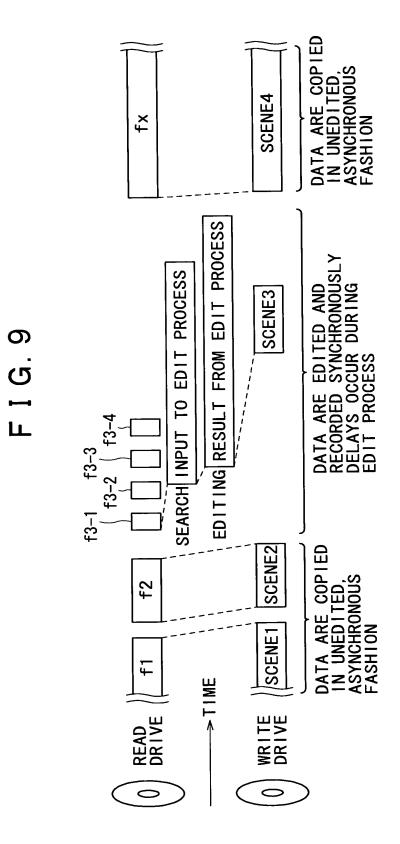
F I G. 6





F I G. 7

```
epl(...epl unit; defines an output picture.) {
           source(... specifies input materials.);
            do{specifies commands to be executed.
              get (... specifies time codes for a picture
                   cut position.)
              put(...specifies time codes for a paste
        position.); // scene 1
get(...specifies time codes for a picture
D8-1
                   cut position.)
D8-2
              put(...specifies time codes for a paste
    position.); // scene 2
            do{specifies commands to be executed.
              trsfm(... specifies picture processing.);
D8 - 3{
              get(...specifies time codes for a picture
                   cut position.)
D8 - 4
              put(specifies time codes for a paste
                   position.);// scene 3
            do{specifies commands to be executed.
              get(...specifies time codes for a picture
   cut position.)
D8-5
               put(specifies time codes for a paste
                   position.);// scene 4
                                //end of file
```



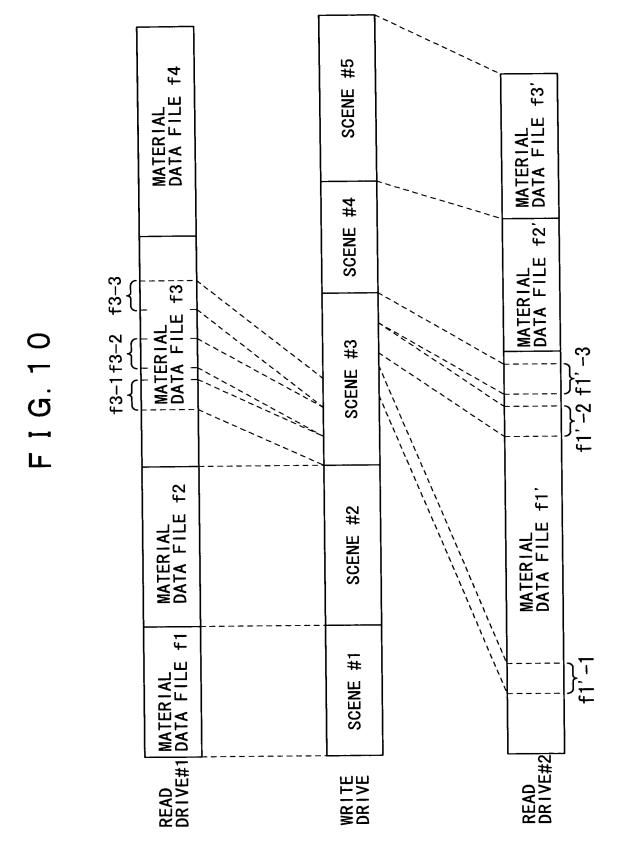
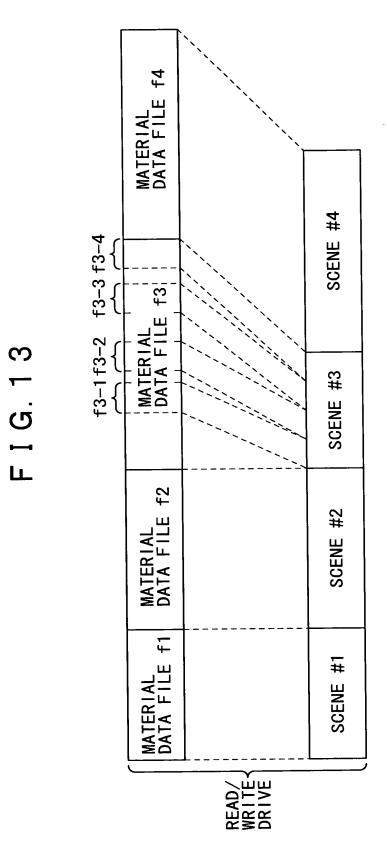


FIG. 11 EPL DATA FILE

```
epl(...epl unit; define an output picture.) {
            source(... specifies input materials.);
            do{specifies commands to be executed.
               get(...specifies time codes for a picture
                   cut position.)
D11-1
               put(...specifies time codes for a paste
    position.); // scene 1
               get(...specifies time codes for a picture
                   cut position.)
D11-2
               put(...specifies time codes for a paste
                   position.); // scene 2
             source(... specifies input materials.);
            do{specifies commands to be executed.
               trsfm(...specifies picture processing.);
D11-3 {
               get(... specifies time codes for a picture
                   cut position.)
D11-4
               put(specifies time codes for a paste
                   position.);// scene 3
            source(... specifies input materials.);
            do{specifies commands to be executed.
               trsfm(...specifies picture processing.);
D11-5
               get(...specifies time codes for a picture
    cut position.)
D11-6
              put(specifies time codes for a paste
    position.);// scene 3
            source(... specifies input materials.);
            do{specifies commands to be executed.
               get(... specifies time codes for a picture
                   cut position.)
D11 - 7
               put(specifies time codes for a paste
               position.);// scene 4
get(...specifies time codes for a picture
cut position.)
D11-8
               put(specifies time codes for a paste
                   position.);// scene 5
                               //end of file
```

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F I G. 12

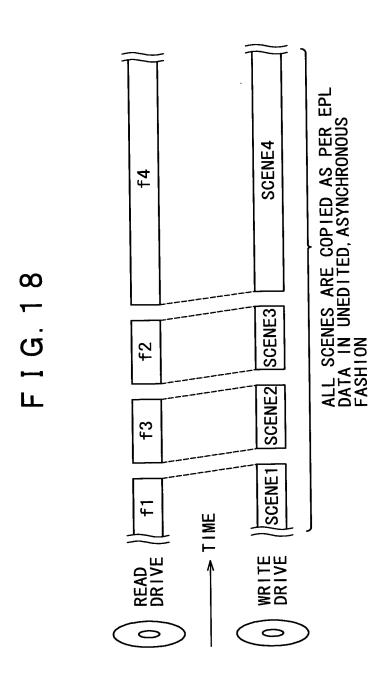


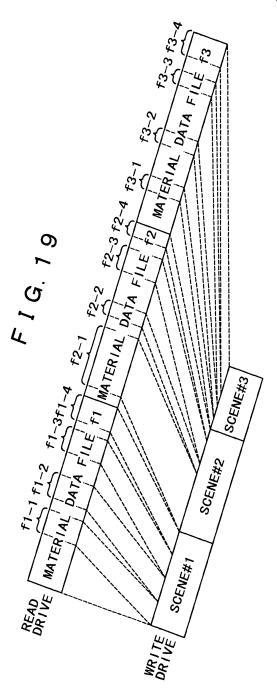
```
epl(...epl unit; defines an output picture.) {
   source(... specifies input materials.);
            do{specifies commands to be executed.
              get(...specifies time codes for a picture
                   cut position.)
D14 - 1
              put(...specifies time codes for a paste position.); // scene 1 get(...specifies time codes for a picture
                   cut position.)
D14-2
              put(...specifies time codes for a paste
                   position); // scene 2}
            do{specifies commands to be executed.
              trsfm(... specifies picture processing.);
D14-34
              get(...specifies time codes for a picture
                   cut position.)
              D14-4
                   cut position.)
              put(... specifies time codes for a paste
                   position.);// scene 3}
            do{specifies commands to be executed.
              get(...specifies time codes for a picture
                   cut position.)
D14 - 5
              put(specifies time codes for a paste
    position.);// scene 4}
                               //end of file
```

F I G. 16

	READ MATERIAL DRIVE DATA FILE f1	MATERIAL DATA FILE f2	MATERIAL DATA FILE f3	MATERIAL DATA FILE f4
1				
	SCENE #1	SCENE #2	SCENE #3	SCENE #4

```
epl(...epl unit; defines an output picture.) {
   source(... specifies input materials.);
         do{specifies commands to be executed.
           get (... specifies time codes for a picture
              cut position.)
D17-1
           cut position.)
D17-2
           put(...specifies time codes for a paste
    position.); // scene 2
           get(... specifies time codes for a picture
              cut position.)
D17 - 3
           cut position.)
D17-4
           //end of file
```





`. .

```
epl(...epl unit; defines an output picture.) {
            source(... specifies input materials.);
            do{specifies commands to be executed.
D20-1{
              trsfm(...specifies picture processing.);
              get(.. specifies time codes for a picture
    cut position.)
D20-2
              put(...specifies time codes for a paste
    position.); // scene 1}
            do{specifies commands to be executed.
D20-3+
              trsfm(... specifies picture processing.);
              get(...specifies time codes for a picture
    cut position.)
D20-4
              put(...specifies time codes for a paste
                   position.); // scene 2}
            do{specifies commands to be executed.
D20-5+
              trsfm(... specifies picture processing.);
              get(...specifies time codes for a picture
                   cut position.)
D20-6
              put(...specifies time codes for a paste
    position.); // scene 3}
                              //end of file
            }
```

